

	Players Name	Mason Ean	Score
1.	Ball Handling against pressure defense (creating space)		3
2.	The ability to create shots for their teammates and themselves		3
3.	Catch and Shoot...Shooting Mechanics, Footwork and Accuracy		3
4.	Shot selection competency (Knowing when to attack or settle for a shot)		3
5.	Shooting from the Perimeter		3
6.	Ability to make good passes and decision with the ball (court vision)		3
7.	Finishing at The Rim		2
8.	Offense of Aggressive (Are you passive aggressive or assertive)		3
9.	Off the Ball Defense (helping teammates when they get beat off the dribble)		4
10.	On Ball Defense (keeping ball handler in front of you)		4
		Scoring: 1 – 5 (50 is a perfect score)	Total Score
			31

Coaches Notes and Recommendations:

What stands out to me is your ability to listen and pay attention. You did a great job of trying to implement what I'm teaching. I would like to see you master the floater. You can get to the paint at any time with your speed and quickness. Perfecting the floater will enable you to score over taller and more athletic defenders. I would like to see you improve your shooting speed. Sometimes, you shoot slowly, giving the defender time to close out on you.

(5) Execute skills all the time.

- This is the highest level, where the player has mastered the skill to the point where it has become second nature. Here are some skills typically mastered at this level: keeping their head up when dribbling, playing off two feet when they get inside the paint, and finishing on balance when they shoot the ball.
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(4) Execute skills most of the time.

- At this level, the player understands the skill well and regularly executes it in the game. There are only a few times when he or she will lapse into an incorrect movement or fail to execute the skill. However, it's obvious that the player has practiced the skill and is consistently performing it at a high level. An example of a fundamental skill in which youth players usually reach a (4) rating rather quickly but where the leap to a level proves very difficult is the follow-through component of the jump shot.

(3) Execute skill some of the time.

- At this level, the player fully understands the fundamental skill component mentally and is just beginning to incorporate it into his physical gameplay or training. At this stage, the coach often explains the skill, demonstrates it, and has the players drill on it. It is now just a matter of repetitive practice and continued reinforcement before you begin to see it used by the player regularly in training and games.

(2) Needs further instruction to develop.

- At this level, the player has been exposed to some teaching or learning on his or her own about a specific skill. However, it is being performed poorly. It may also be that the player has been playing basketball for a while but has never properly learned the skill and has developed bad habits along the way.

(1) The player does not fully comprehend the skill yet.

- There are many basketball skills to teach at the youth levels, like the essential seven, which take time to cover in the limited time available. Unfortunately, if the player hasn't been taught a fundamental skill, chances are great that the player will not demonstrate the skill at all.